SAMUEL SNOW

San Francisco, CA | samsnow@unr.edu | snowstudios.app | linkedin.com/in/samsnow850

EDUCATION

University of Nevada, Reno | B.S. Computer Science & Engineering | Expected May 2030

First-year student, College of Engineering

TECHNICAL PROJECTS

SF POPOS | iOS & Android Mobile App | Independent Developer | Aug 2025 - Present

- Developed and published a location-focused mobile app helping users discover privately owned public open spaces across San Francisco.
- Built user-facing discovery features including map-based exploration, place details, offline-accessible location information, and favorites.
- Maintained iOS and Android releases, debugged app issues, and refined interface usability based on testing and feedback.

Shelf Track | Inventory Management App | Independent Developer

- Built a mobile inventory tracking application and worked on collaborative item-management features and user experience.

EXPERIENCE

Planning Intern | San Francisco Planning Department | San Francisco, CA | Jun - Aug 2025

- Studied neighborhood planning and public-space access; gained experience observing real-world urban infrastructure and its effects on residents.

Teaching Assistant | Congregation Emanu-El | San Francisco, CA | Aug 2023 - May 2026

- Supported classroom instruction, communicated with students of different ages, and collaborated with teachers to organize activities.

Ski Instructor | Mt. Rose Ski Tahoe | Reno, NV | Dec 2024 - Mar 2026

- Coached individuals with different experience levels, adapting instruction and providing clear, safety-focused feedback.

Team Member | Giddy Candy Company | San Francisco, CA | Aug 2024 - Aug 2026

- Collaborated with coworkers in a customer-facing role requiring reliability, communication, and accurate transactions.

SKILLS & INTERESTS

Mobile application development; iOS and Android; front-end and back-end development; Firebase; Git/version control; UI/UX design; debugging and manual software testing.